



Virginia 4-H Delivery Modes Matrix



DELIVERY MODE	DEFINITION/ Example	PURPOSES	AGE ELIGIBILITY	LONG OR SHORT TERM	OFFICERS	ENROLLMENT REQUIRED
Community 4-H Club	Organized group of youth, led by trained adults, with a <u>planned program</u> that is carried on throughout the year or most of the year with focus on a variety of self-chosen learning experiences and activities ; may meet in any location, has elected youth officers, and a set of rules approved by the membership to govern the club. Community 4-H clubs typically meet in the evenings or on weekends. <u>Examples:</u> Luckyville 4-H Club; Warriors 4-H Club; Busy Bees 4-H Club	<ul style="list-style-type: none"> Organized group of youth (9-18 years of age) who meet and learn about a variety of individual interest 4-H projects or subject matter areas. Foster and promote enthusiasm and support for participation in 4-H programs, events and activities within the club meeting as well as outside the local club. Foster and enhance the 4-H club meeting as an important learning experience for the youth, as well as for adults working with those youth. Encourage long-term involvement in 4-H for enhanced positive youth development. 	9-18	Long-Term	Yes	Yes
Project 4-H Club	Organized group of youth, led by trained adults, with a <u>planned program</u> that is carried on throughout the year or most of the year with focus on one project area ; may meet in any location, has elected youth officers, and a set of rules approved by the membership to govern the club. Project 4-H clubs typically meet in the evenings or on weekends. <u>Examples:</u> Bits and Bridle 4-H Horse Club; Snaps 4-H Photography 4-H Club; Theatrical Arts 4-H Club	<ul style="list-style-type: none"> Organized group of youth (9-18 years of age) who meet and learn about a specific 4-H project or subject matter area. Foster and promote enthusiasm and support for participation in 4-H programs, events and activities within the club meeting as well as outside the local club. Foster and enhance the 4-H club meeting as an important learning experience for the youth, as well as for adults working with those youth. Encourage long-term involvement in 4-H for enhanced positive youth development. 	9-18	Long-Term	Yes	Yes
In-School 4-H Club	Organized group of youth, led by trained adults, with a planned program that is carried on throughout the school year, or most of the school year; meets during school hours ; has elected youth officers, and a set of rules approved by the membership to govern the club. In-School 4-H clubs have planned activities beyond school enrichment. <u>Examples:</u> Centerville School 4-H Club; Mason Middle School 4-H Club; Luke H.S. 4-H Club	<ul style="list-style-type: none"> Organized group of youth (9-18 years of age) who meet and learn about a variety of common interest 4-H projects or subject matter areas, or a single area during school hours. Foster and promote enthusiasm and support for participation in 4-H programs, events and activities within the club meeting as well as outside the local club. Foster and enhance the 4-H club meeting as an important learning experience for the youth, as well as for adults working with those youth. Encourage long-term involvement in 4-H for enhanced positive youth development. 	9-18	Long-Term	Yes	Yes
After School 4-H Club	Organized group of youth, led by trained adults, with a planned program that usually meets outside of school hours (between the hours of 3-6 pm); has elected youth officers, and a set of rules approved by the membership to govern the club. After School 4-H clubs typically meet in a school or other community center and incorporate 4-H curricula outside of school hours. <u>Examples:</u> Thomasville 4-H Club; Williams Community 4-H Club; Finn's Center 4-H Club	<ul style="list-style-type: none"> Provide care, developmental and educational experiences for children and youth. Organized group of youth (9-18 years of age) who meet and learn about a variety of common interest 4-H projects or subject matter areas, or a single area, usually outside of school hours. Foster and promote enthusiasm and support for participation in 4-H programs, events and activities within the club meeting as well as outside the local club. Foster and enhance the 4-H club meeting as an important learning experience for the youth, as well as for adults working with those youth. Encourage long-term involvement in 4-H for enhanced positive youth development. 	9-18	Long-Term	Yes	Yes

DELIVERY MODE	DEFINITION/ Example	PURPOSES	AGE ELIGIBILITY	LONG OR SHORT TERM	OFFICERS	ENROLLMENT REQUIRED
Military 4-H Club	Organized group of youth, led by trained adults, organized by the Armed Forces , with a planned program that is carried on throughout the year or most of the year, has elected youth officers, and a set of rules approved by the membership to govern the club. Military 4-H clubs typically on military installations and are principally for military dependents . Examples: Ft. Lee 4-H Club; Ft. Monroe Mustangs 4-H Club; Ft. Story Science 4-H Club	<ul style="list-style-type: none"> The primary purpose is to provide developmental and educational experiences for children and youth whose parents are serving in the Armed Forces. Organized group of youth (9-18 years of age) who meet and learn about a variety of common interest 4-H projects or subject matter areas, or a single area. Foster and promote enthusiasm and support for participation in 4-H programs, events and activities. Foster and enhance 4-H as an important learning experience for youth, as well as for adults working with those youth. Encourage long-term involvement in 4-H for enhanced positive youth development. 	9-18	Long -Term	Yes	Yes
4-H School Enrichment	Organized group of youth receiving a sequence of learning experiences in cooperation with school officials during school hours to support the school curriculum . 4-H School Enrichment involves direct teaching by trained volunteers, including teachers, or by extension staff. Examples: Valley School 4-H; Mountain View 4-H	<ul style="list-style-type: none"> Enhance the relationship between 4-H and the school system. Provide non-formal education to complement formal education, leading to better educated youth. Enhance the subject matter area being studied. Introduce youth to 4-H, providing them a short term experience. Foster and promote enthusiasm and support for participation in 4-H program, events, and activities. Encourage long-term involvement in 4-H for enhanced positive youth development. 	9-18	Short-Term	No	Yes
4-H After School Program	Organized group program, led by trained adults, offered to youth outside of school hours (between 3-6 pm), typically in a school or other community center and incorporating 4-H curricula, but has no elected officers . 4-H After School Program may or may not meet in partnership with other youth serving groups such as Boys and Girls Clubs, YM/YWCA, 21st Century Learning Centers, etc. Examples: Diana After-School 4-H; Homeville 4-H; Jones 4-H	<ul style="list-style-type: none"> Organized group of youth (9-18 years of age) who meet and learn about a variety of common interest 4-H projects or subject matter areas, or a single area. Foster and promote enthusiasm and support for participation in 4-H programs, events and activities. Foster and enhance 4-H as an important learning experience for the youth, as well as for adults working with those youth. Encourage long-term involvement in 4-H for enhanced positive youth development. Serve as leaders to other youth-serving organizations with established after-school programs by facilitating training and providing support. 	9-18	Short-Term	No	Yes
4-H Special Interest Group	Organized group of youth meeting for a specific learning experience involving at least six contact hours . 4-H Special Interest Groups do not have elected officers, since they are short-term , and are not restricted to members of 4-H clubs. The program is not part of the school curriculum. Trained volunteers or Extension staff may conduct the teaching. Examples: Fire Safety 4-H; Hanson's Rescue First Aid 4-H; Blueville 4-H Bicycle	<ul style="list-style-type: none"> Introduce youth to 4-H, providing them a short-term experience. Introduce a subject matter to youth in a short time frame to create interest. Enhance participants knowledge and skills in a single subject matter area. Involve youth in an area of subject matter that promotes <i>continued</i> involvement in 4-H. Foster and promote enthusiasm and support for participation in 4-H programs, events and activities. 	9-18	Short-Term	No	Yes
4-H EFNEP/ SCNEP <i>(Expanded Food and Nutrition Education Program: Smart Choices Nutrition Education Program)</i>	Organized group of youth (pre-school -19 years of age) from limited resource families enrolled to receive a minimum of six (6) hours of nutrition education provided by trained adults and/or 4-H EFNEP/SCNEP Program Assistants Examples: Norman 4-H EFNEP; Healthy Foods 4-H; Living Healthy 4-H	<ul style="list-style-type: none"> Improve the dietary practices of youth participants. Expand the variety of food in their diet. Participants gain knowledge and skills needed for selecting healthy foods and snacks. Introduce participants to 4-H and encourage continued long-term involvement after the 4-H EFNEP experience ends. 	Pre-School to 18	Short-Term	No	Yes

DELIVERY MODE	DEFINITION/ Example	PURPOSES	AGE ELIGIBILITY	LONG OR SHORT TERM	OFFICERS	ENROLLMENT REQUIRED
Cloverbud 4-H Group	Organized group of youth ages 5-8 which emphasizes parent involvement and support; led by trained adults with focus on hands-on, learn-by-doing curriculum. Cloverbud 4-H groups conduct non-competitive activities, meet out of school, and as often as deemed by volunteer adults; no elected officers. <u>Examples:</u> Clever Cloverbud 4-H; Happy Cloverbud 4-H; Cluster 4-H Cloverbuds	<ul style="list-style-type: none"> • Introduce youth to 4-H at an early age. • Organized group of youth ages 5-8 which emphasizes parent/guardian involvement and support. • Focus on hands-on, learn by doing developmentally appropriate curriculum for the ages of 5-8. • Participants are involved in non-competitive programs and activities, developing and progressing at their own speed. 	5-8	Short-Term	No	Yes
4-H Camping	Since 4-H camping is educationally focused, it is recognized as a delivery mode in Virginia. As defined by the American Camp Association (and as accepted by Virginia 4-H), "organized camping is a sustained experience that provides a creative, recreational, and educational opportunity in group living in the out-of-doors. It utilizes trained leadership and the resources of natural surroundings to contribute to each camper's mental, physical, social, and spiritual growth" A 4-H camper is any youth who is registered for a 4-H sponsored residential or day camping event through the local Extension office, meets the age qualifications for the event, and is a participant in camp. <u>Examples:</u> Residential (overnight) 4-H Camp; Day 4-H Camp; District 4-H Camp; 4-H Cloverbud Camp	<ul style="list-style-type: none"> • To provide educational, recreational, and social experiences in outdoor living away from home. • To provide opportunities to meet, socially interact, and learn to get along with other people by living and participating together. • To provide opportunities for youth to learn to take responsibility for their own decisions and actions. • To provide new experiences for youth by exploring new interests, or by exposing them to new approaches to old interests, such as nature, aquatics, music, and other life skills that cannot be provided as effectively outside of a camp setting. • To teach youth about citizenship, the importance of being a responsible citizen, and to provide opportunities to practice citizenship. • To provide opportunities for developing leadership skills. • To allow youth to discover special talents and to provide opportunities for developing these talents. • To provide the opportunity for youth to have fun and to learn to create positive, enjoyable experiences individually and with others. • To learn to meet individual and group responsibilities. • To enrich the on-going 4-H club program and to encourage long-term involvement in unit 4-H clubs. 	5-18 <i>(including Cloverbud Camp)</i>	Short-Term	No	Yes
4-H Instructional Media	Youth offered learning experiences through 4-H via broadcast, closed circuit television, satellite transmission, videotape replays of such series, and 4-H CDROM. <u>Examples:</u> Virtual Farm 4-H; Blue Skies 4-H; Virtual Forest 4-H	<ul style="list-style-type: none"> • Provide opportunities for youth to learn through 4-H via broadcast or closed circuit television, including satellite transmission, videotape replays of this series, or CD Rom productions. • Introduce youth to 4-H, providing them a short-term experience. • Enhance participants' knowledge and skills in a subject matter area. • Foster and promote enthusiasm and support for participation in 4-H. 	9-18	Short-Term	No	Yes
4-H Individual Study <i>(also known as "4-H Lone Member" or "4-H Lone Star")</i>	Planned learning that occurs independently of a formal group setting; self-directed, usually with limited adult involvement except for parents or mentors. Examples include self-study, home study courses, advanced placement courses, mentoring or shadowing with an "expert", and whole families learning together. The primary purpose of 4-H Individual Study is to involve youth who do not live near other youth and cannot belong to a 4-H club.	<ul style="list-style-type: none"> • Self-directed, usually with limited adult involvement except for parent or mentor. • Planned learning independent of a 4-H club or group. • Provides opportunity for youth to be in 4-H when a club or group is not available, or who better function and learn alone. • Examples include self-study, home study courses, and mentoring or shadowing with an "expert." • Introduce youth to 4-H. 	9-18	Short-Term	No	Yes

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